

Canadian (with Spanish NIE) born in 1999 in Dubai, UAE. Lives in Madrid, Spain.

Education

- 2021-2022 • Masters in Lighting Design at **IED Madrid**, Madrid.
- 2018-2021 • BFA in Art, Media and Technology at **Parsons Paris-The New School**, Paris.
- 2017-2018 • BFA in Graphic Design at **School of Visual Arts**, New York City.
- 2013-2017 • Scientific french baccalaureat specialized in Physics at **Lycee Francais de Madrid**.
- 2016 • Summer Graphic Design course at **Pratt Institute**, New York City.

Experience

- 2021 • Part-time Retail Consultant and facial therapist at **Aesop's** first Spanish store.
 - Organization, communications and hostess at contemporary art fair **Artist360** in Madrid.
 - Assistance to organization and hostess at contemporary art fair **ArtMadrid** in Madrid.
- 2019 • Participated in competition on centerpiece for **OECD** anti-corruption conference in Paris.
 - On design team of **Dolce&Gabbana** construction facade on Av.Montaigne in Paris.
 - Graphic Designer for **Stella McCartney** for Paris FW.
- 2018 • Graphic Designer in Ad Agency **Ogilvy** in Madrid as an assistant to Art Director.
- 2016 • Introduced to the Ad Agency world at **Grey** in Madrid.
- 2014 • 3 years as English mentor at Orphanage **El Olivo** in Madrid.

Exhibitions

- 2021 • Interactive website and installation *Digital Transcendence* in Parsons Paris group exhibition *Far Away (But Still Here)*, at **Fondation Fiminco** in Paris.
 - Photography *Building in Belleville* exhibited at **Millepiani**, Rome, as part of the group exhibition *Contrasts* by LoosenArt.
 - Photography *Symbiotic Desolation* exhibited at **Millepiani**, Rome, as part of the group exhibition *Altered Environments* by LoosenArt (projected).
- 2019 • In-screen film *Sleeping Beauty* is featured on online exhibition platform **Casting Screens**.
 - Short film *Agoraphobia* is exhibited in **l'Eglise Saint-Merry**, Paris in *Long View: Interactions*.
 - Won a competition to exhibit VR installation *Big Brothers* in the **Cent Quatre Paris**.

Skills

- Immersive Art and interactive installations.
- **Visual Design:** Illustrator, Photoshop, Indesign, basic use of Html and CSS, basic knowledge in Figma and Miro.
- **Lighting Design:** Technical and emotional knowledge of creative lighting/luminaries.
- **Photography:** digital, Lightroom.
- **3D:** Sketch Up, Unity (VR), Blender (3D modelling and basic animation) Rhino, understanding of C#.
- **Film:** directing and editing, Premiere Pro.
- Conceptual thinking & problem solving. Understanding of design and communication principles.
- Goal-driven, detail oriented, intuitive and people skills, great communication and team player.

Languages

- **French, English**, native ; **Spanish**, fluent ; **Arabic**, Conversational, written and read.

Cities lived in

- Dubai, Larchmond, Istanbul, Madrid, New York City and Paris.